

League Rules

3 Points for a win 1 Point for a draw

No show

A 3-0 win for the opposing team and fixture fee still due Team who turns up does not need to pay We advise if you can't make a fixture to contact us in advance and we may be able to reschedule

Scores to be marked on WOF match card after match and signed by both Captains, hand into reception.

Recommended rules of Play

- 1. The game will be started with one team taking centre
- 2. After each goal the conceding keeper re starts the play.
- 3. A goal may be scored from any point outside the goal area within the field of play (including rebounds).
- 4. Only the defending goalkeeper is allowed to play the ball inside the goal area.
- 5. The goalkeeper may return the ball back into play in any way.
- 6. The goalkeeper who deliberately leaves his area in an attempt to gain an advantage, or play the ball will be penalised by the award of a penalty kick.
- 7. Any defending player, who plays the ball within his own goal area or crosses over the goal area to gain advantage, will be penalised by award of a penalty kick.
- 8. Any attacking player breaking the above rule will be penalised by possession going to the goalkeeper of the defending team.
- 9. The penalty taker may only take <u>ONE</u> step before kicking the ball.

- 10.Substitutions may be made at any time, and as often as required, but the retiring player must leave the field of play before the substitute goes on.
- 11.Slide tackling and tackle from behind are banned.
- 12.All free kicks are direct.
- 13.Defending players must retire <u>2 yards</u> from the free kick. Any free kick within <u>2 yards</u> of the goal area will be moved back to <u>3</u> yards from the line.
- 14.A player passed the ball by the goalkeeper is not allowed to pass the ball back to the goalkeeper without another player touching the ball.
- 15.League Games are not refereed and thus require to be refereed by the 2 teams.
- 16. World of Football reserve the right to ban any individual or team